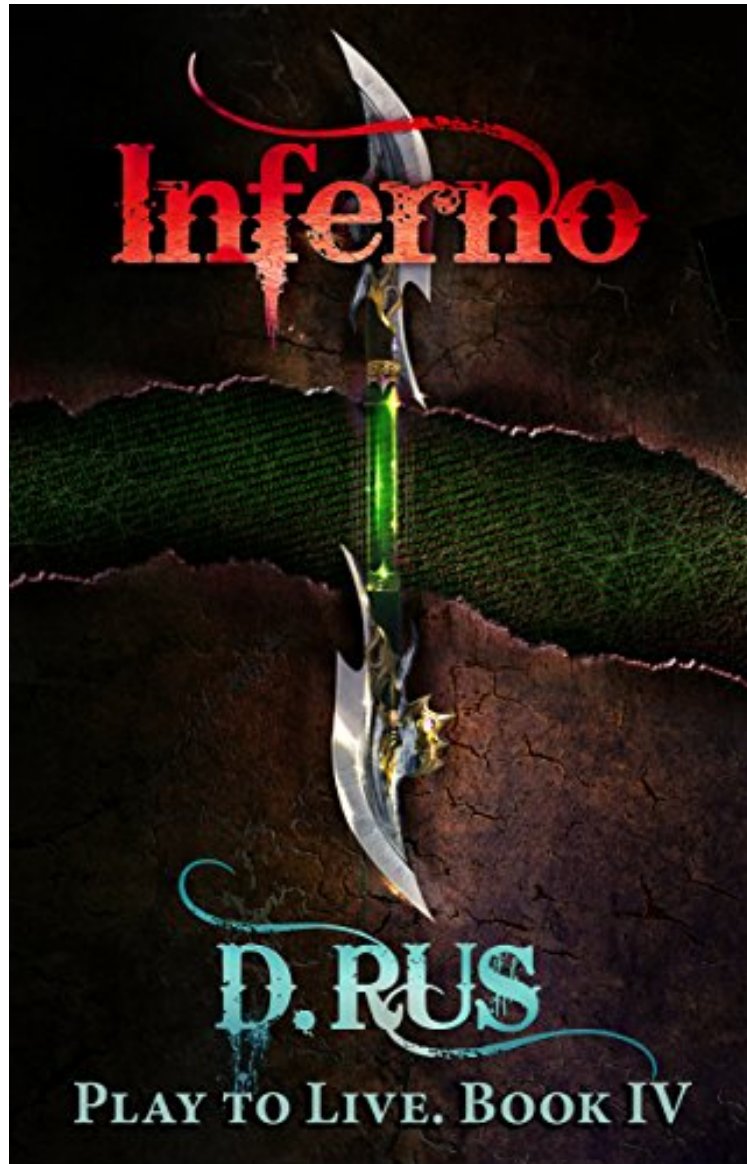


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Inferno (LitRPG: Play to Live. Book # 4) (English Edition)

Von D. Rus

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Von D. Rus : Inferno (LitRPG: Play to Live. Book # 4) (English Edition) before purchasing it in order to gauge whether or not it would be worth my time, and all praised Inferno (LitRPG: Play to Live. Book # 4) (English Edition):

Kundenrezensionen Hilfreichste Kundenrezensionen 0 von 0 Kunden fanden die folgende Rezension hilfreich. Einfach toll Von superwaugi Ich warte schon sehr auf den nächsten Teil. Das Buch ist wie seine Vorgänger extrem spannend geschrieben. Der Stil ist toll, man ist ganz in der Spielwelt gefangen....und will nicht mehr raus :-)) 0 von 0 Kunden

fanden die folgende Rezension hilfreich. one of the best series i EVER read Von daniel First short fact about me: ive read hundreds of fantasy/vrmmorpg/si fi books. And its rare to say this for me: this is one of the best series i have read so far. The autor writes very good (sorry for my lack of words in english). The book is written from the sight of the protagonist. The world is very detailed described but fits very nicly in the flow of the book. The protagonist and hs companions with their own stories and backgrounds grow very fast to the heart. The vilians are also very intruiging and are not simply exechanble ones wich you see in every 3. Class book. It is very interestinv how the autor shows the abyss of human souos when they get to live in a world of limitless opertunities (i wont te to much since it would take away to much of the story), but also the value of true friends and valour. The book shows some very interesting ideas how to aproach the development of ai and npc in our world of constantly devoloping ai. There is also some very amusing parts, like the inner discussion of the kain charakter and his inner greedy pig how and hoarding hamster howhe calls them. So to a conclusion: You like vrmmorpg and or fantasy? Your book. You like detailed and intelligent devolping worlds and charakters? Your book. You like some deep thoughts carefully piCed in the flow of story? Your book. you like a insanly epic adventure od a charakter wich defies norms by starting as an elf alligned to the fallen one (a god evil? Or maybe not...?) Who is a death knight necromancer starting in the city of light ? Your book. You think classic good vs evil is getting boring and think a world where light dark good evil blur is better ? Your book. You want a truly epic protagonist? Here you go. One last thing: the community demmanded a crowd funding for more translators so the book ca be realed faster due to tranlation (seven bbooksare finished 4 translated so far). The autor set the goal to 7000 dollar and over 9000 are gained already. I think this describes best of how people love this page turner. I hope i could help you to reach a decision about the book. Sorry for my lenghy post and thank you for reading0 von 0 Kunden fanden die folgende Rezension hilfreich. Craving for more Von Issy048 Here it is, book 4 of Play to Live. I had to have it after reading the first three books. I've read it in almost one sitting. There is a little time gap between the end of book 3 and the start of book 4 (2 weeks). Max' mother is with him now, and teaching the kids. But most of what happend can be figured out quickly. Max has had some time to mourn Taali and is still trying to find a way to defend the first temple. He's gaining new alliances in book 4 - on the Inferno plane at that. He has to face his arch enemy Tavor and makes a new one. Again the book is well written, it takes you along on a very interesting journey. I can't wait to get my hands on book 5, too bad I don't know any Russian. I really like how D. Rus ties together some incidents that happend before. Stuff, that one doesn't take as anything important, comes back and requires attention. And one is aware that there are more of these things coming (what is the story of that misterious dragon in the Inferno plane? What happened to him and who is he? Will he regain whatever kind of soul he has/had?) Yes, the author rushes the reader through some of the action, battles aren't fully explained. But as it's a personal view, it only displays what Max sees and is able to recognize. He's no analyst at that (which has to have a beter overview of what is going on). What I'd really like to know: Is there a game out there like that? I know some MMORPGs, but I know of none with skilling quiet like that, with questing quiet like that, with a world like Alter World. But I guess, I'm not the only reader that would like to explore Alter World him/herself.

Kurzbeschreibung The fabric of reality is bursting at the seams. The gnolls' negotiators are knocking at the gates of the Kremlin. Ancient half-forgotten gods take on a new lease of life as AlterWorld's avatars. A spark of the Creator's almighty will is still alive in the hearts of millions of players, obeying the impulses of their faith and knowledge while reshaping the Universe to suit their unspoken needs. Initially AlterWorld came complete with infernal planes. So how about confronting a few demons? Not the cartoon characters dreamed up by some game designer: these are the true spawn of evil, archdemons and princes of hell, the vengeful retributors that our faith has delivered unto this newborn world. Max has a lot on his plate. As a clan and alliance leader, he has to repay his debt to the gods and prepare for the upcoming battle for the First Temple. And still, how could he say no to a potential ally? Could he leave desperate fellow players without help? And how could he ignore the vast unclaimed territories just begging to be taken? Soon, the volcanic wastelands of Inferno will shudder from the march of the steel legions. Its lands will awaken to the tramping of the countless mounts, players' pets and familiars - and groan under the thunderous gait of the many assault golems. Kurzbeschreibung The fabric of reality is bursting at the seams. The gnolls' negotiators are knocking at the gates of the Kremlin. Ancient half-forgotten gods take on a new lease of life as AlterWorld's avatars. A spark of the Creator's almighty will is still alive in the hearts of millions of players, obeying the impulses of their faith and knowledge while reshaping the Universe to suit their unspoken needs. Initially AlterWorld came complete with infernal planes. So how about confronting a few demons? Not the cartoon characters dreamed up by some game designer: these are the true spawn of evil, archdemons and princes of hell, the vengeful retributors that our faith has delivered unto this newborn world. Max has a lot on his plate. As a clan and alliance leader, he has to repay his debt to the gods and prepare for the upcoming battle for the First Temple. And still, how could he say no to a potential ally? Could he leave desperate fellow players without help? And how could he ignore the vast unclaimed territories just begging to be taken? Soon, the volcanic wastelands of Inferno will shudder from the march of the steel legions. Its

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