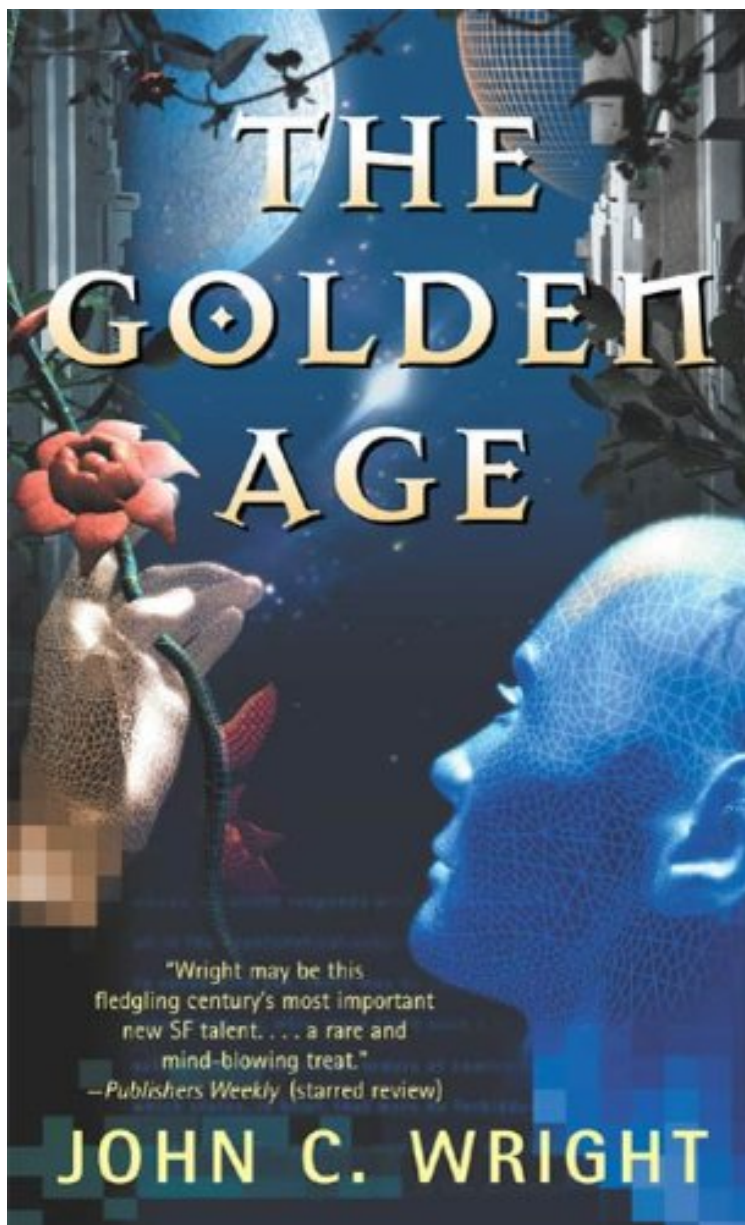


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The Golden Age

Von John C. Wright

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Von John C. Wright : The Golden Age before purchasing it in order to gage whether or not it would be worth my time, and all praised The Golden Age:

KundenrezensionenHilfreichste Kundenrezensionen3 von 3 Kunden fanden die folgende Rezension hilfreich. Fantastisches Meisterwerk!Von AndreasDieses Buch ist das mit Abstand beste SF Buch, dass ich seit langem gelesen

habe. John C. Wright erschafft eine Vision unserer Zukunft, die atemberaubend und spektakulär ist. Alle Menschen leben in virtuellen Realitäten, bewacht von mächtigen KIs, die allerdings ihre eigenen Interessen verfolgen. Klingt vielleicht nicht besonders spannend, aber wie John C. Wright mit diesem Thema umgeht, verdient Bewunderung. Er lotet die Möglichkeiten konsequent, kreativ und tiefgründig aus. Zu keinem Zeitpunkt driftet die Geschichte ins Klischeehafte ab, im Gegenteil. Der leicht barocke Erzählstil verleiht dem Roman die nötige Ernsthaftigkeit ohne dass die Technik in den Vordergrund gestellt wird. Stellenweise blitzt ein eigenartiger Sinn für Humor auf (wenn z.B. darüber philosophiert wird, ob ein Pinguin einen Schweif haben darf, wenn er sich mit berschallgeschwindigkeit bewegt). Schade, dass das Buch etwas untergegangen ist, obwohl es einige lobende Erwähnungen bekommen hat. Zum Thema künstliche Intelligenz und virtuelle Welten gibt es im Moment kein besseres Buch. Sehr empfehlenswert! 2 von 2 Kunden fanden die folgende Rezension hilfreich. once you're in you're hooked Von Vergessen I won't get into the details of the story - you can get them from the synopsis. The story is set in the far future, when mankind is immortal, has huge assets at its disposal and AI's to provide mental backups, sensory alterations and expert advice in all situations. Wright describes a society of almost boundless freedom and possibilities. The central character of the story has lost part of his memories and sets out to find out why and how he lost them. From then on events slowly unravel. The story is not easy to get into because Wright's story is set so far in the future that human society is unrecognisable from today's point of view. Imagine a world that does not know crime and deceit. At first the actions of the characters seem somewhat mysterious and strange - but once you're settled into the story (which may be the first 50 to 80 pages) you realise that they are consistent with the background. The storyline becomes understandable and logical. Wright spins a story of fast imagination, his descriptions are vivid and powerful, and the story quite entrapping. Creating believable characters on such a different background is a fantastic achievement. Probably not for science fiction fans who prefer stories like "Honor Harrington" and the likes, but a must read for everybody else. 1 von 1 Kunden fanden die folgende Rezension hilfreich. "Ein Sommernachtstraum" trifft auf "Neuromancer"... im wahrsten Sinne des Wortes eine SPACE OPERA Von Parsec OK, an dem zugegebenermaßen etwas schweligen Titel dieser Rezension kann man sehen, dass THE GOLDEN AGE es einem nicht gerade leicht macht, dieses Buch in einem Genre zu verorten. Klar, das ganze ist Science Fiction, aber dann hrt es schon auf - das Buch spielt in einer Zukunft, welche von den meisten sonstigen SF-Zukunften denen entfernt ist. Die meisten Akteure sind AIs oder sonstige Konstrukte, auch die körperlichen Wesenheiten benutzen ihre "Körper" eigentlich nur in Notfällen, und die technische Singularität hat das gesamte Sonnensystem zu einem einzigen Utopia gemacht... zumindest auf den ersten Blick. Insofern ist der Hintergrund, vor dem sich die Geschichte abspielt, keine High-Tech mehr, sondern regelrecht Ultra-Tech, welche aus einem Buch von Ray Kurzweil stammen könnte (und womöglich "plausibler" ist als so mancher Hard-SF Hintergrund). Gleichzeitig ist die Handlung und der Schreibstil sehr prosaisch, bildgewaltig und ziemlich poetisch. Viele Allegorien durchziehen die Geschichte des Protagonisten Phaeton auf seiner Suche nach seiner Erinnerung, und die Allegorie zum "Sommernachtstraum" kommt wirklich nicht von ungefähr. John C. Wright schafft es, in seiner Geschichte große Gefühle mitschwingen zu lassen und auch die AIs absolut "menschlich" zu zeichnen. Die Story ist gut und flüssig geschrieben, Längen sucht man vergebens. Natürlich: wer harte Action, heftige Massaker oder eine rasante Achterbahnfahrt sucht wird mit diesem Buch wohl nicht glücklich - eher erinnert es an eine Operette, man könnte vielleicht sagen das dies in der Tat und im eigentlichen Wortsinn eine "Space Opera" ist. Insofern ist dieses Buch ohne Wenn und Aber mal etwas ganz anderes - und alleine das macht dieses Buch zu einem unbedingten Tipp für alle SF-Fans.

Kurzbeschreibung The Golden Age is Grand Space Opera, a large-scale SF adventure novel in the tradition of A. E. Van Vogt and Roger Zelazny, with perhaps a bit of Cordwainer Smith enriching the style. It is an astounding story of super science, a thrilling wonder story that recaptures the excitements of SF's golden age writers. The Golden Age takes place 10,000 years in the future in our solar system, an interplanetary utopian society filled with immortal humans. Within the frame of a traditional tale—the one rebel who is unhappy in utopia—Wright spins an elaborate plot web filled with suspense and passion. Phaethon, of Radamanthus House, is attending a glorious party at his family mansion to celebrate the thousand-year anniversary of the High Transcendence. There he meets first an old man who accuses him of being an impostor and then a being from Neptune who claims to be an old friend. The Neptunian tells him that essential parts of his memory were removed and stored by the very government that Phaethon believes to be wholly honorable. It shakes his faith. He is an exile from himself. And so Phaethon embarks upon a quest across the transformed solar system—Jupiter is now a second sun, Mars and Venus terraformed, humanity immortal—among humans, intelligent machines, and bizarre life forms that are partly both, to recover his memory, and to learn what crime he planned that warranted such preemptive punishment. His quest is to regain his true identity. The Golden Age is one of the major, ambitious SF novels of the year and the international launch of an important new writer in the genre. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.. de The Golden Age is the most ambitious and impressive science fiction novel since China Miville's Perdido

Street Station. Amazingly, it is John C. Wright's debut novel. In the far future, humans have become as gods: immortal, almost omnipotent, able to create new suns and resculpt body and mind. A trusting son of this future, Phaethon of Radamanthus House, discovers the rulers of the solar system have erased entire centuries from his mind. When he attempts to regain his lost memories, the whole society of the Golden Oecumene opposes him. Like his mythical namesake, Phaethon has flown too high and been cast down. He has committed the one act forbidden in his utopian universe. Now he must find out what it is--and who he is. A novel influenced by Roger Zelazny, Jack Vance, and A.E. van Vogt, yet uniquely itself, *The Golden Age* presents a complex and thoroughly imagined future that will delight science fiction fans. John C. Wright has a gift for big, bold concepts and extrapolations, and his smoothly written novel pushes cyberpunk's infotech density to a new level, while abandoning cyberpunk's nihilistic noir tone for SF's original optimism. Big ideas are joined by big themes; Wright provocatively explores the nature of heroism, the nature of power, and the conflict between the rights of the individual and those of society. Fiction as ambitious as *The Golden Age* is never flawless. Action fans will find this novel too talky. A change of quests late in the novel is jarring. And, while this Romance of the Far Future suitably examines the heroic virtues, its unfortunate subtext is "heroism is a guy thing." This far-future novel published in 2002 maintains a credulity-shattering mid-20th-century sexual status quo. Not all plotlines are resolved in *The Golden Age*, and a sequel is forthcoming. --Cynthia Ward.com

The Golden Age is the most ambitious and impressive science fiction novel since China Miville's *Perdido Street Station*. Amazingly, it is John C. Wright's debut novel. In the far future, humans have become as gods: immortal, almost omnipotent, able to create new suns and resculpt body and mind. A trusting son of this future, Phaethon of Radamanthus House, discovers the rulers of the solar system have erased entire centuries from his mind. When he attempts to regain his lost memories, the whole society of the Golden Oecumene opposes him. Like his mythical namesake, Phaethon has flown too high and been cast down. He has committed the one act forbidden in his utopian universe. Now he must find out what it is--and who he is. A novel influenced by Roger Zelazny, Jack Vance, and A.E. van Vogt, yet uniquely itself, *The Golden Age* presents a complex and thoroughly imagined future that will delight science fiction fans. John C. Wright has a gift for big, bold concepts and extrapolations, and his smoothly written novel pushes cyberpunk's infotech density to a new level, while abandoning cyberpunk's nihilistic noir tone for SF's original optimism. Big ideas are joined by big themes; Wright provocatively explores the nature of heroism, the nature of power, and the conflict between the rights of the individual and those of society. Fiction as ambitious as *The Golden Age* is never flawless. Action fans will find this novel too talky. A change of quests late in the novel is jarring. And, while this Romance of the Far Future suitably examines the heroic virtues, its unfortunate subtext is "heroism is a guy thing." This far-future novel published in 2002 maintains a credulity-shattering mid-20th-century sexual status quo. Not all plotlines are resolved in *The Golden Age*, and a sequel is forthcoming. --Cynthia Ward