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Von Christopher Nuttall

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Von Christopher Nuttall : The Great Game (Royal Sorceress Book 2) (English Edition) before purchasing it in order to gage whether or not it would be worth my time, and all praised The Great Game (Royal Sorceress Book 2) (English Edition):

KundenrezensionenHilfreichste Kundenrezensionen0 von 0 Kunden fanden die folgende Rezension hilfreich. Gwen ist

nun knigliche Zauberin - und kmpft gegen eine Intrige, bei der ihre weibliche Seite besonders gefhrdet ist Von Sorsha JanGwen ist mchtig, aber sie hat gegen die Vorurteile einer Frau als oberste Zauberin zu kmpfen. Selbst heute wre dies auergewhnlich, zur Zeit des Buches (altes England) unvorstellbar. Da wird ein Magier ermordet, der eine wichtige diplomatische Mission hatte und schon als Geheimagent in Indien diente. Gwen soll ermitteln, was passiert ist. Zwischen Vorurteilen, erster Liebe und staatlichen Intrigen mu sich die junge Zauberin mhsam ihren Weg bahnen, dabei aber auch immer ihren guten Ruf im Blick behalten. Eine Jonglage, die zu scheitern droht, als alte Familiengeheimnisse pltzlich bekannt werden....Der Titel spielt auf den britischen Geheimdienst an, der besonders in Indien gern als das groe Spiel bezeichnet wurde. Diesbezüglich verweise ich auf die hervorragenden Bcher von Kipling. Eine Fortsetzung ist angekndigt, auf die ich bereits warte! 0 von 0 Kunden fanden die folgende Rezension hilfreich. ok... Von KomikerBasis-Idee interessant, Ausfhrung ok. Nuttall macht keinen schlechten Job, hat nur, wie oft bei ihm, ein paar Probleme mit der internen Logik seiner Fantasy-Welten, was Zeitfenster und Zahlen angeht. Ich muss jedoch sagen, er verbessert sich.

Kurzbeschreibung It's 1831, and Lady Gwendolyn Crichton has been appointed Royal Sorceress following the tragic events known as the Swing. Although unleashed by the rebel master magician Jack in battle with Gwen's mentor Master Thomas, the popular press firmly laid the blame at the feet of the French. Now alone at the head of the Royal College of Sorcerers, Gwen must overcome prejudice against her gender and age if she is to exercise her authority and fulfil her responsibilities. Soon an unexpected responsibility is made manifest when Sir Travis Mortimer, a senior magician recently returned from India, is found murdered in a locked room. Gwen is required to investigate, but before long her inquiries lead her into a web of intrigue that combines international politics, widespread aristocratic blackmail, gambling dens, and personal vendettas. Should she believe apparent evidence that Mortimer betrayed his country, or is she being manipulated to keep her away from the truth? Who can she really trust? Is a title or popular acclaim a valid basis for trust? Soon, some of the more unsavoury aspects of the case get dangerously close to home, which means Gwen must make hard decisions and ask difficult questions of her own nearest and dearest. Continuing on from the end of The Royal Sorceress, The Great Game follows Gwen's unfolding story as she assumes the role vacated by Master Thomas. A satisfying blend of whodunit and magical fantasy, it is set against a backdrop of international political unrest in a believable yet simultaneously fantastic alternate history. Kurzbeschreibung It's 1831, and Lady Gwendolyn Crichton has been appointed Royal Sorceress following the tragic events known as the Swing. Although unleashed by the rebel master magician Jack in battle with Gwen's mentor Master Thomas, the popular press firmly laid the blame at the feet of the French. Now alone at the head of the Royal College of Sorcerers, Gwen must overcome prejudice against her gender and age if she is to exercise her authority and fulfil her responsibilities. Soon an unexpected responsibility is made manifest when Sir Travis Mortimer, a senior magician recently returned from India, is found murdered in a locked room. Gwen is required to investigate, but before long her inquiries lead her into a web of intrigue that combines international politics, widespread aristocratic blackmail, gambling dens, and personal vendettas. Should she believe apparent evidence that Mortimer betrayed his country, or is she being manipulated to keep her away from the truth? Who can she really trust? Is a title or popular acclaim a valid basis for trust? Soon, some of the more unsavoury aspects of the case get dangerously close to home, which means Gwen must make hard decisions and ask difficult questions of her own nearest and dearest. Continuing on from the end of The Royal Sorceress, The Great Game follows Gwen's unfolding story as she assumes the role vacated by Master Thomas. A satisfying blend of whodunit and magical fantasy, it is set against a backdrop of international political unrest in a believable yet simultaneously fantastic alternate history. ber den Autor und weitere Mitwirkende Christopher Nuttall has been planning sci-fi books since he learned to read. Born and raised in Edinburgh, Chris created an alternate history website and eventually graduated to writing full-sized novels. Studying history independently allowed him to develop worlds that hung together and provided a base for storytelling. After graduating from university, Chris started writing full-time. As an indie author he has self-published a number of novels, but this is his fourth fantasy to be published by Elsewhen Press. The Royal Sorceress was the first and The Great Game continues Gwen's story. Chris is currently living in Borneo with his wife, muse, and critic Aisha.